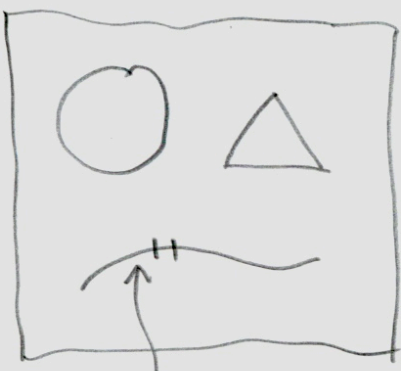
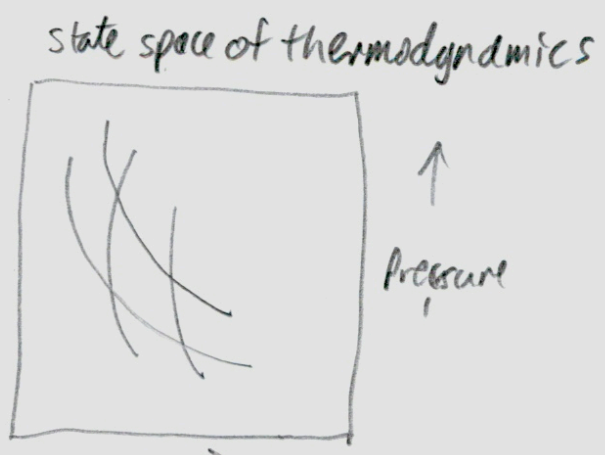


# Metric Space: Euclidean Geometry

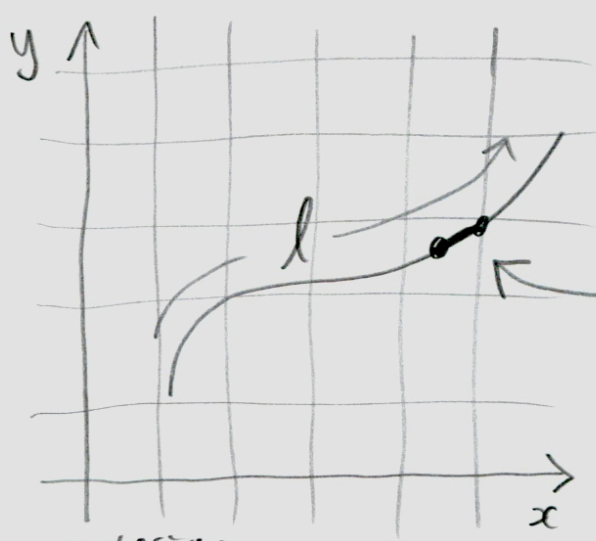


Concept of length defined along a curve

vs



No natural notion of length of a curve



Cartesian coordinates

small interval



Pythagoras' theorem

$$dl^2 = dx^2 + dy^2$$

"line element"

"quadratic differential form"

More precisely

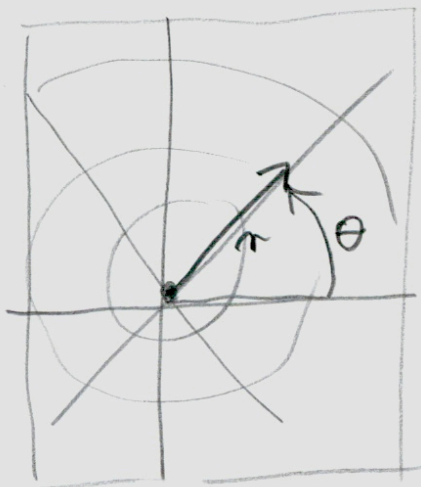
Tangent vector to curve

$(\frac{dx}{dl}, \frac{dy}{dl})$  has unit norm  $(\frac{dx}{dl})^2 + (\frac{dy}{dl})^2 = 1$

# Radial coordinates

$$r = \sqrt{x^2 + y^2} \quad \theta = \tan^{-1} \frac{y}{x}$$

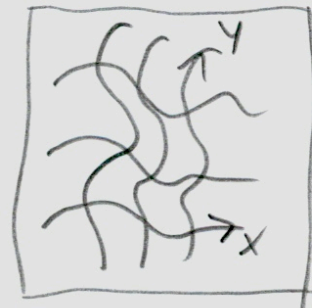
$$dl^2 = dr^2 + r^2 d\theta^2$$



# Arbitrary coordinates, $x, y$

Write  $dx, dy$  as functions of  $dx, dy$

$$dx = \left(\frac{\partial x}{\partial x}\right) dx + \left(\frac{\partial x}{\partial y}\right) dy \quad dy = \left(\frac{\partial y}{\partial x}\right) dx + \left(\frac{\partial y}{\partial y}\right) dy$$



$$dl^2 = dx^2 + dy^2$$

substitute for  $dx, dy$

$$dl^2 = \underbrace{\left[ \left(\frac{\partial x}{\partial x}\right)^2 + \left(\frac{\partial y}{\partial x}\right)^2 \right]}_{\text{"}g_{00}\text{"}} dx^2 + \underbrace{\left[ \left(\frac{\partial x}{\partial x}\right)\left(\frac{\partial x}{\partial y}\right) + \left(\frac{\partial y}{\partial x}\right)\left(\frac{\partial y}{\partial y}\right) \right]}_{\text{"}2g_{01} = 2g_{10}\text{"}} dx dy + \underbrace{\left[ \left(\frac{\partial y}{\partial x}\right)^2 + \left(\frac{\partial y}{\partial y}\right)^2 \right]}_{\text{"}g_{11}\text{"}} dy^2$$

The  $g$ 's form the metric tensor

$$\begin{bmatrix} g_{00} & g_{01} \\ g_{10} & g_{11} \end{bmatrix} \text{ where } dl^2 = \begin{bmatrix} g_{00} & g_{01} \\ g_{10} & g_{11} \end{bmatrix} \begin{bmatrix} dx \\ dy \end{bmatrix}$$

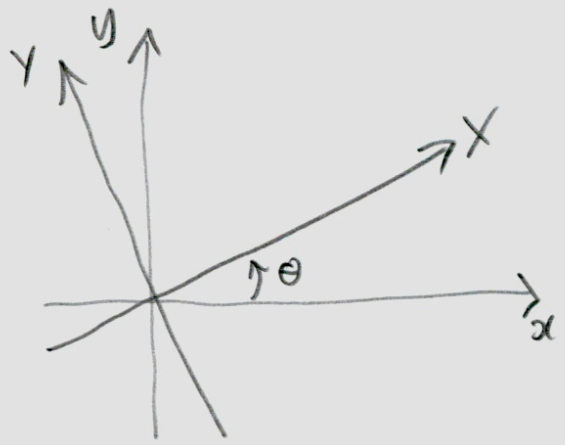
" $g_{\mu\nu}$ "  
 $\mu, \nu = 0, 1$

# Symmetries of a Euclidean space

Defined: Transform coordinates such that the space "looks the same" in the new coordinate system  
i.e.  $dl^2 = dx^2 + dy^2$  is preserved

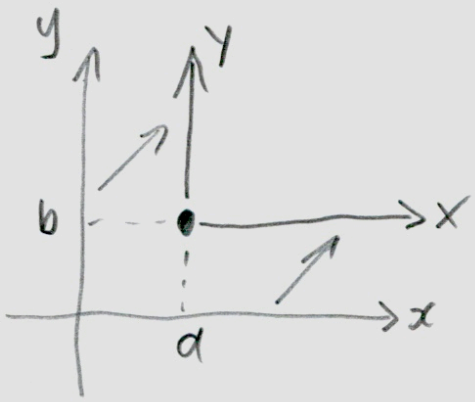
## Rotation

$$X = x \cos \theta + y \sin \theta$$
$$Y = -x \sin \theta + y \cos \theta$$



## Translation

$$X = x - a$$
$$Y = y - b$$



$$dl^2 = dx^2 + dy^2$$

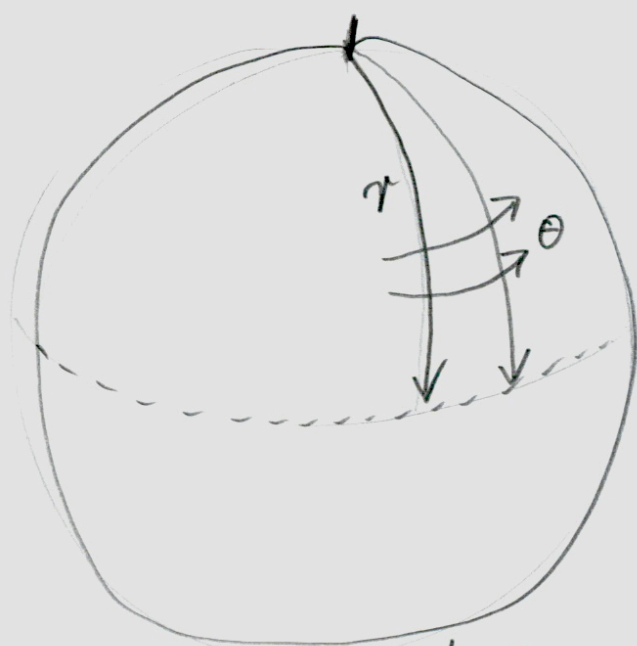
transform  
using  
 $dl = dl'$

$$dl'^2 = dX^2 + dY^2$$

# Non-Euclidean Geometry

Spac cannot be transformed to flat

$$g = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$



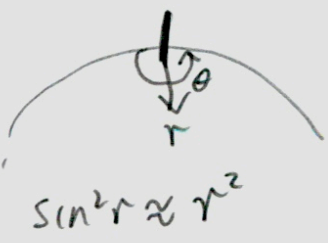
surface of a sphere  
unit radius

$$dl^2 = dr^2 + \sin^2 r d\theta^2$$

scaled so  
that full  
circle is  
 $r=0$  to  
 $r=2\pi$

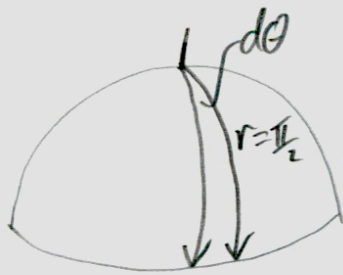
$$g \approx \begin{bmatrix} 1 & 0 \\ 0 & \sin^2 r \end{bmatrix}$$

Small  
 $r$  near  
origin



$$dl^2 \approx dr^2 + r^2 d\theta^2 \quad \left. \vphantom{dl^2} \right\} \text{Euclidean line element}$$

$r = \pi/2$



$$dl^2 = dr^2 + d\theta^2$$

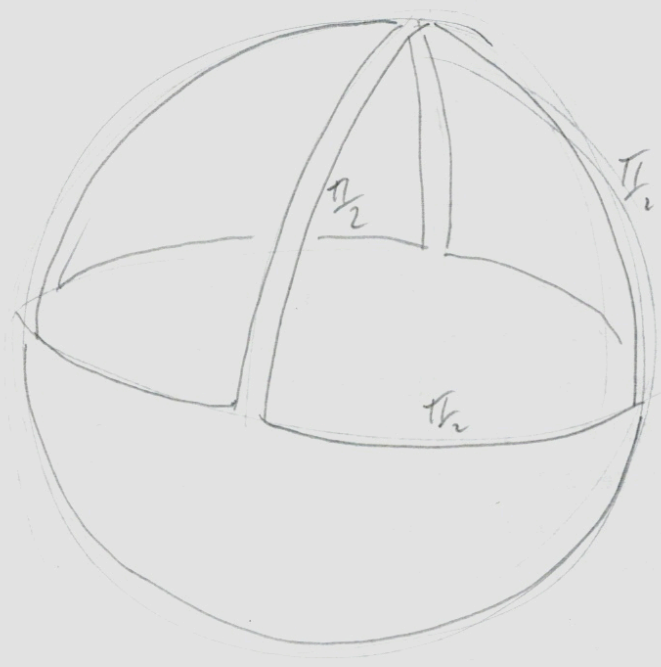
Integrate around equator

$$dl = d\theta \therefore \int dl = \int d\theta$$

Not  
Euclidean  
 $2\pi$

length equator =  $2\pi = 4 \times \text{radius } (\pi/2)$

Top half of sphere covered  
by four equilateral triangles



Flattened view  
from North pole

