

The doing part Getting down to research



البحث العلمي ليس مجرد مهنة ...

البحث العلمي أسلوب حياة ...

إلى أى مدى تتفق مع هذه المقولة ؟



The doing part Getting down to research

- > Aim of the postgraduate study.
- > The craft of research.
- > Life in the Lab (The scientific method into action).
- > Scientists: Problem solvers.
- > Top 7 tips for doing research.
- Research for UG.



Aim of postgraduate studies



To become a fully professional researcher which means:

- 1. To have a command of what is happening in your subject.
- 3. To be able to discover where you can make a useful contribution.
- 4. To be aware of the ethics of your profession and work within them.
- 5. To have mastery of appropriate techniques that are currently being used, and also be aware of their limitations.
- 6. To acquire the craft skills of research.
- 7. To communicate your results effectively in the professional arena.



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The craft of research



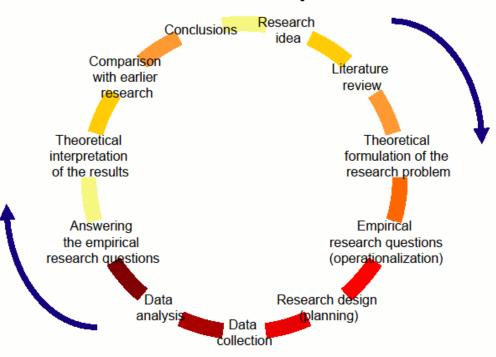
Research: why questions

- Research goes beyond description and requires analysis
- Research looks for explanations, relationships, comparisons, predictions, generalizations and theories



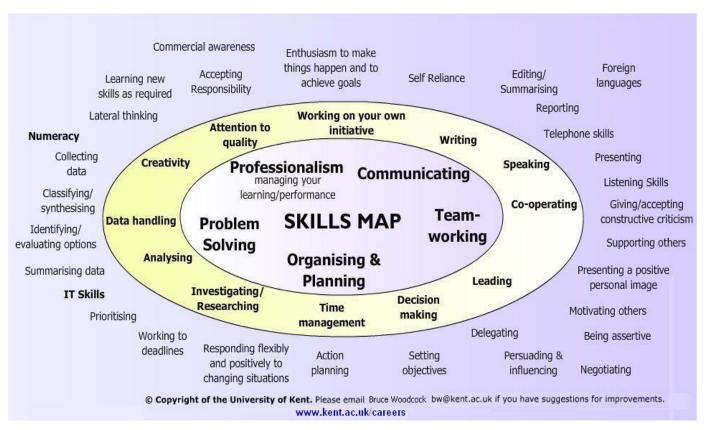


The research process





Skills map for researcher





How to acquire a skill?

1. Training:

Training Needs Analysis (TNA).

Personal development plan





2. Practice

Practice!

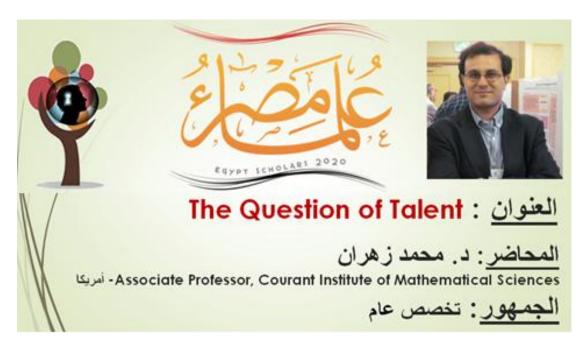
Practice!

Practice!

66DON'T PRACTICE UNTIL YOU GET IT RIGHT.

PRACTICE UNTIL YOU CAN'T GET IT WRONG.





http://youtu.be/CrAohCu2LIA



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Life in the lab

The scientific method into action

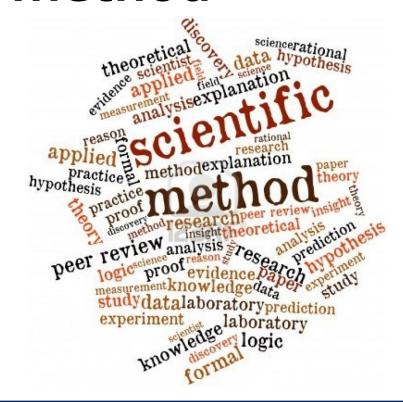


The scientific method

Definition:

A series of steps that scientists use to answer questions and solve problems.

■ There are six main steps:





The scientific method

- 1. Question/Observation.
- 2. Form Hypothesis.
- 3. Test Hypothesis.
- 4. Analyze Data.
- 5. Conclusion.
- 6. Communicate results.



1. Question/Observation



Pose a question about an observation.



2. Form Hypothesis.

Hypothesis

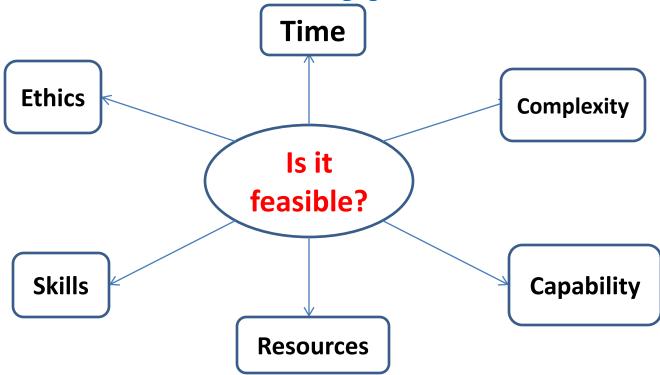
- A possible answer to your scientific question.
- It is not a fact.

Good hypothesis must be:

- testable
- a possible answer to your scientific question .
- Ifthen statement.



3. Test Hypothesis.





Prepare for your experiment:

- 1. Materials list.
- 2. step-by-step procedures instructions.
- 3. data chart , tables & observations.





Define Your Variables :

 Variables are anything that might impact the outcome of your study.

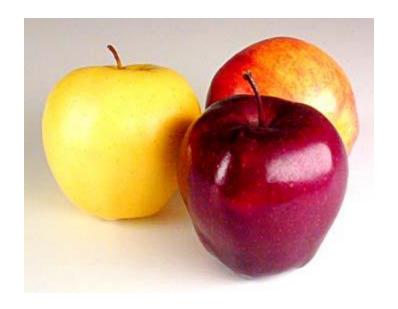
Types:

- 1. Independent variables
- 2. Dependent variables
- 3. Controlled variables





Standardize Your Procedures





Follow The 3 Principles of Experimental design

(1) Randomization:

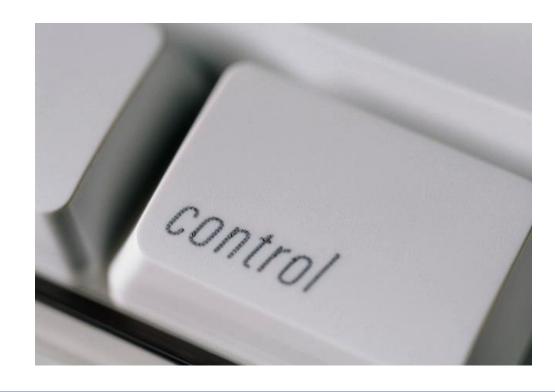
Every experimental unit have the same chance.





(2) Local control:

Control of all factors except the ones about which we are investigating.





(3) Replication:





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4. Analyze Data

■ Data:

Facts gathered through your observations.

Analyze :

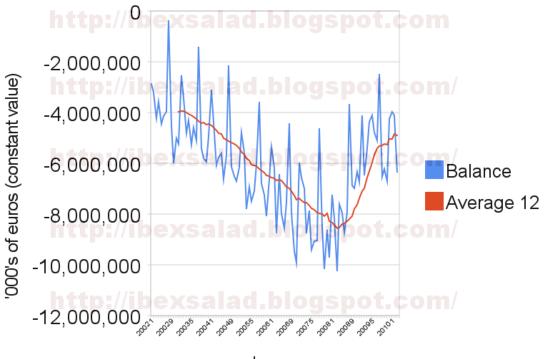
Look for patterns.

Make a picture (graph) with your collected data or write an analysis.





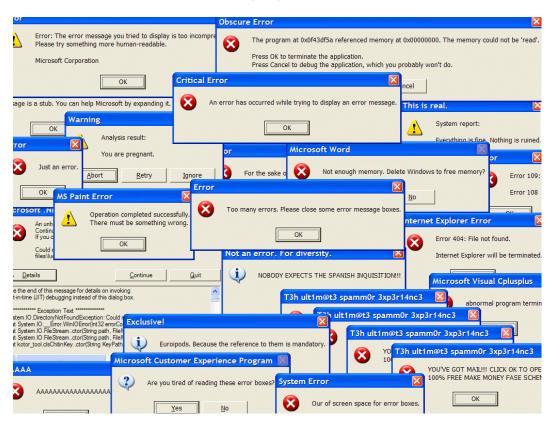
Spain - Balance of Trade in Goods



source: www.meh.es

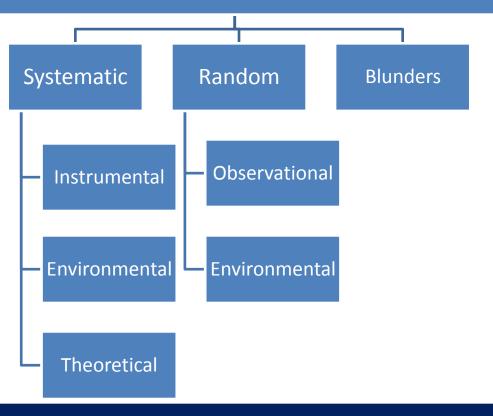


Errors!!!





Types of experimental errors





The scientific method

- 1. Question/Observation.
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- 3. Test Hypothesis.
- 4. Analyse Data.
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5. Conclusion

- It is a summary of what you've learnt.
- You examine your results to see if its support your hypothesis.
- If it doesn't you may need to go back fix some problems in your experiment and experiment again.



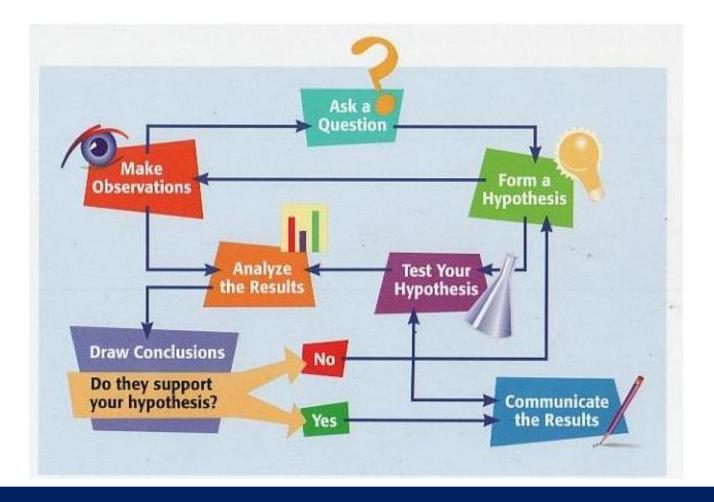


6. Communicate results

- Sharing your ideas and results with others.
- Describe your procedures to others so they can repeat it.
- Ways to communicate include :
 - ✓ Meetings
 - ✓ Scientific journals.
 - ✓ Internet.









What if things go wrong ?!!

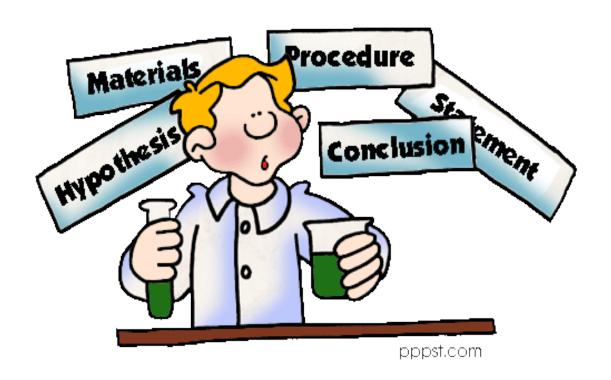




IF THINGS GO WRONG DON'T GO WITH THEM

Roger Babson

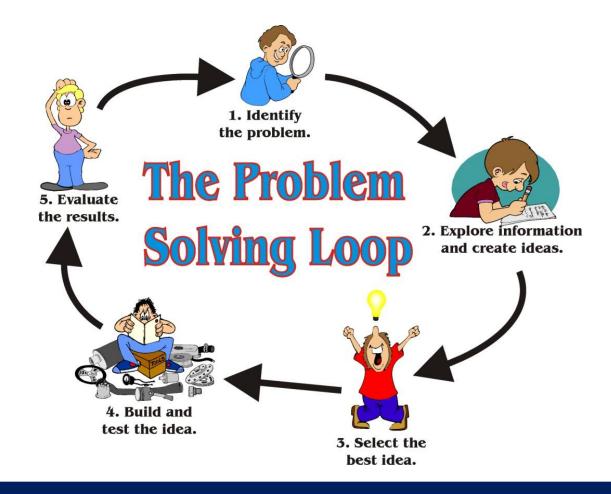




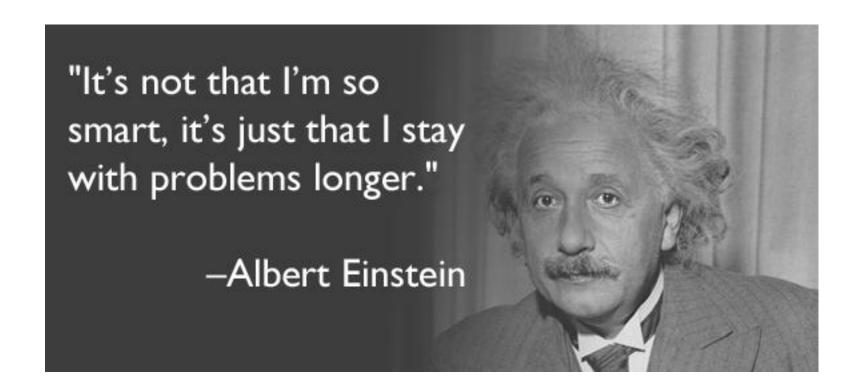


Scientists: The Problem Solvers



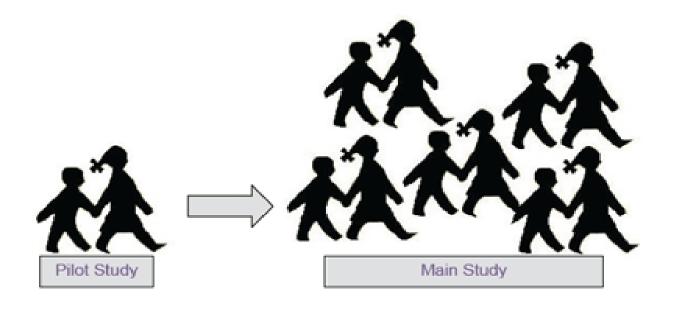








Pilot study





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Top 7 tips for doing your research



1. Be Enthusiastic





'strive not to be a success, but rather be of value' - albert einstein



2.Be independent





3. Manage your time effectively





4. Be patient





5. Don't be frustrated





6. Keep your data safe





7. Enjoy the experience





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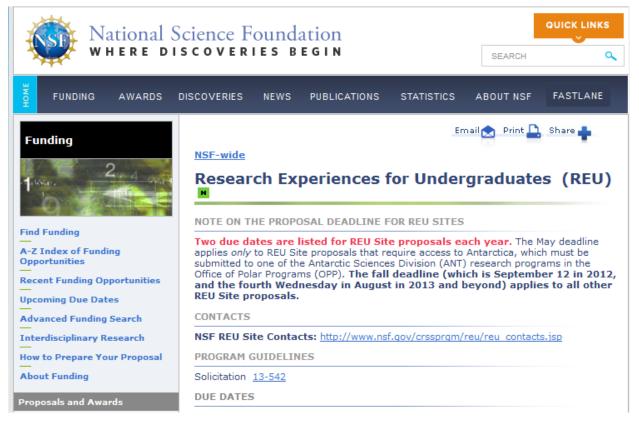


Research for UG

- 1. Establish yourself in the scientific community.
- 2. Make connections with faculty and staff.
- 3. Develop valuable skills.
- 4. Apply the techniques and concepts you learn in class.
- 5. Build a well-rounded resume.
- 6. Be prepared for graduate school.
- 7. Give you a taste of what a career in science.
- 8. Help you in your future career.







http://www.nsf.gov/funding/pgm_summ.jsp?pims_id=5517&from=fund



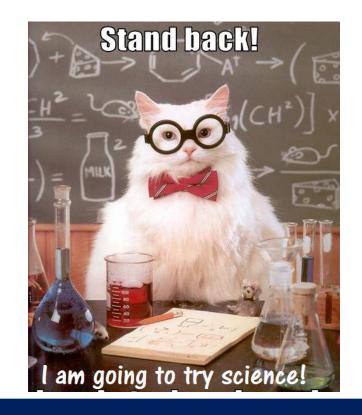
Home work ©

Apply the scientific method a scientific experiment based on an observation in the surrounding environment.

Present it in a mind map, a video or a report.

Work individually or in groups.

Be creative ©





Further Readings

- How to get a PhD: How to Get a PhD: A Handbook for Students and Their Supervisors by Estelle Phillips
- > The craft of research by Wayne C. Booth.
- Your PhD coach : how to get the PhD experience you want by Jeff Gill author



Suggested courses

- 1. Language courses.
- 2. Project management.
- 3. Problem solving.
- 4. Time management.
- 5. Creativity



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Thank you ©

