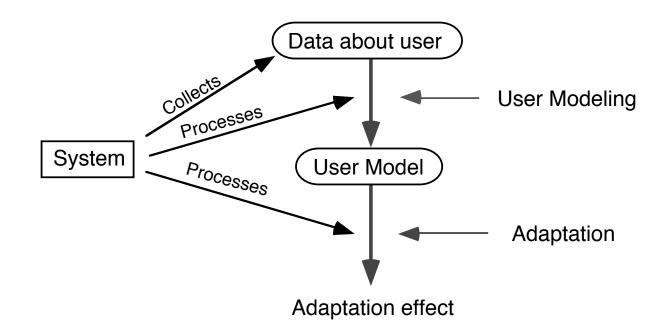
#### **INFSCI 2480:** Adaptive Information Systems

## User Models for Adaptive Hypermedia and Adaptive Educational Systems

Peter Brusilovsky School of Information Sciences University of Pittsburgh, USA http://www.sis.pitt.edu/~peterb/

#### Adaptive systems

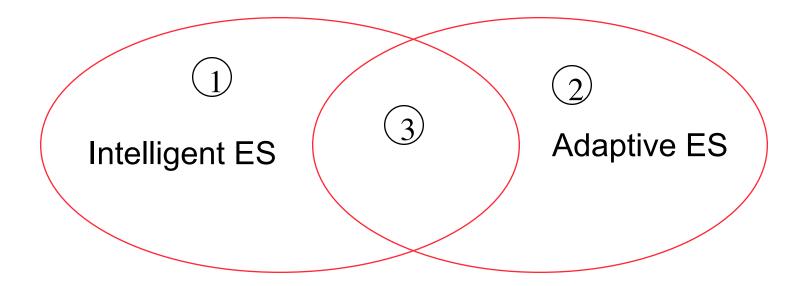


Classic loop user modeling - adaptation in adaptive systems

### Intelligent vs. Adaptive

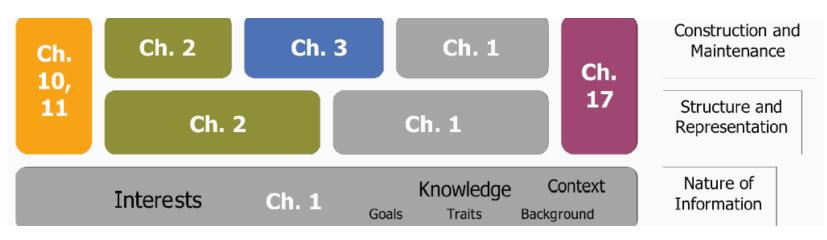
Intelligent but not adaptive (no user model!)
 Adaptive but not really intelligent

3. Intelligent and adaptive



## 3 Dimensions of User Models

- What is being modeled (nature)
- How this information is represented (structure
- How the models are constructed and maintained



Brusilovsky, P. and Millan, E.: User models for adaptive hypermedia and adaptive educational systems. In: The Adaptive Web: Methods and Strategies of Web Personalization. Lecture Notes in Computer Science, Vol. 4321. Springer-Verlag, Berlin Heidelberg New York, 2007

## What is Being Modeled?

- User knowledge of the subject
- User interests
- User goals
- User background
- User individual traits

## How to Model User Knowledge

- Scalar model
  - The user knowledge level is modeled as one value
  - Example: MetaDoc, CAT
- Structural model
  - What kind of knowledge?
    - Declarative, procedural, episodic
  - How it relates to expert knowledge?
    - Overlay model -> Bug mode -> Genetic model

## Overlay Model of Knowledge

- Domain model
  - The whole body of domain knowledge is decomposed into set of smaller knowledge units
  - A set of concepts, topics, etc
- User knowledge model (aka student model)
  - Overlay of the Domain model
  - Student knowledge is measured independently for each knowledge unit

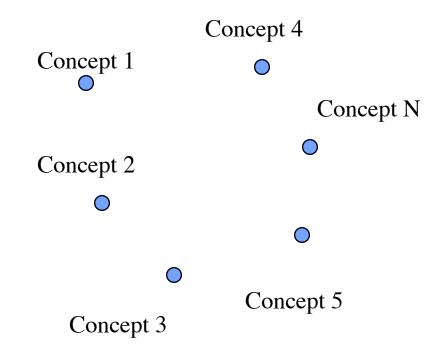
## Vector vs. Network Domain Models

- Vector no relationships
- Precedence (prerequisite) relationship
- is-a, part-of, analogy

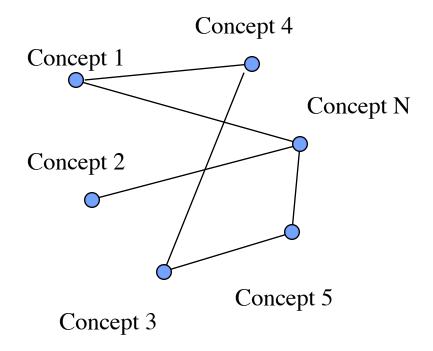
**Viore** power

- Wescourt et al, 1977
- Genetic relationships
  - Goldstein, 1979

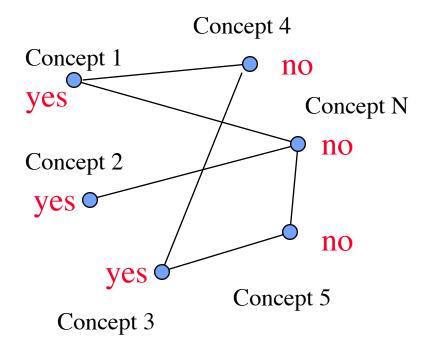
#### Vector model



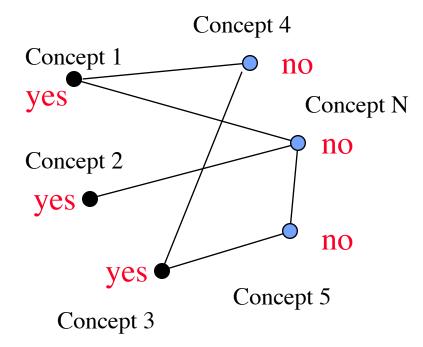
#### Network model



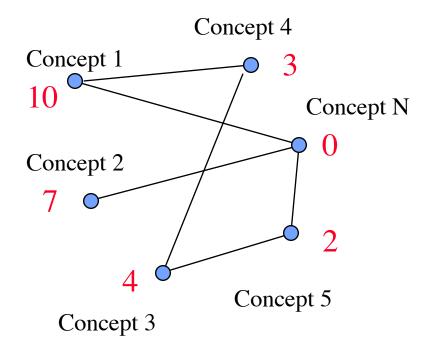
#### Simple overlay model



#### Simple overlay model



#### Weighted overlay model

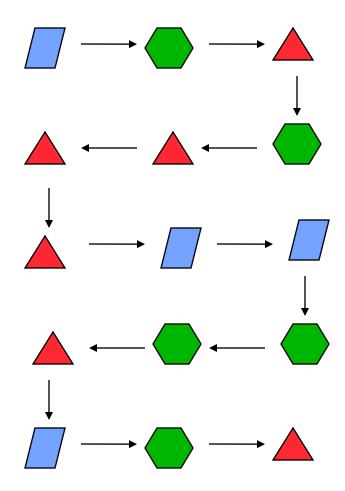


## Student Modeling Approaches

- Ad Hoc (1-100)
- Heuristic and rule-based (qualitative)
- Simple statisctical (Bush, Atkinson)
- Probabilistic and Bayesian (BN, D-S...)
- Fuzzy
- Neural networks
- Combine approaches and layered models

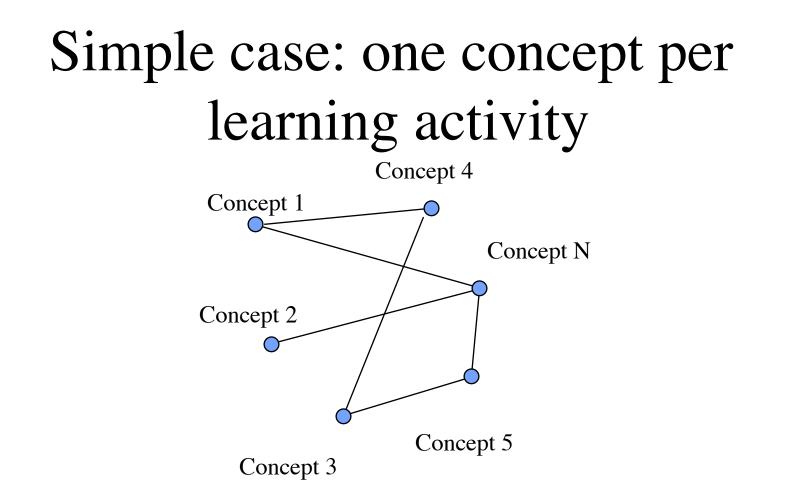
## How to do Course Sequencing

- Needs a Domain Model
- Uses classic or weighted overlay model
- Needs indexing of learning material with domain model
- May also need a learning goal (also based on domain model)

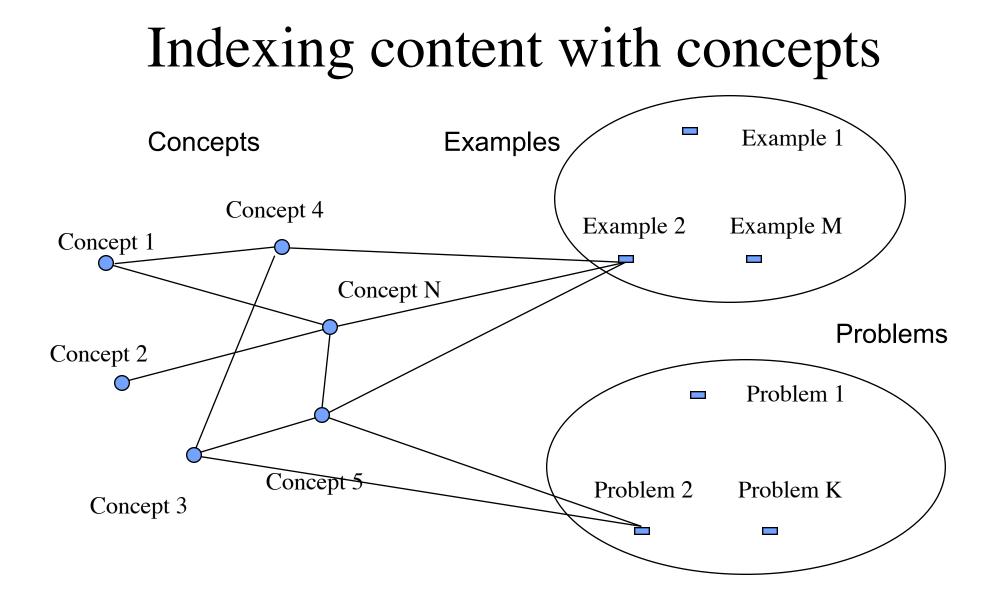


## Indexing teaching material

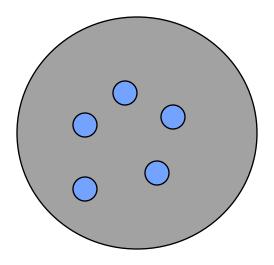
- Types of indexing
  - One concept per ULM
  - Indexing of ULMs with concepts
- How to get the ULMs indexed?
  - Manual indexing (closed corpus)
  - Computer indexing (open corpus)



- Random selection if there are no links -Scholar
- Links can be used to restrict the order

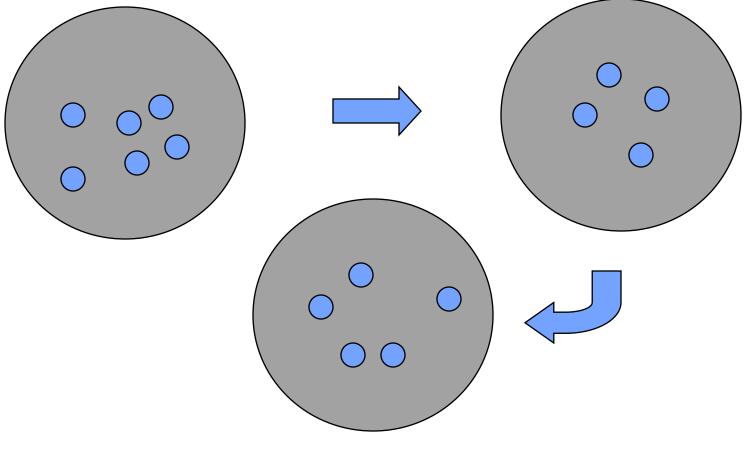


## Simple goal model



• Learning goal as a set of topics

#### More complicated models



• Sequence, stack, tree

## Sequencing with models

- Given the state of UM and the current goal pick up the best topic or ULM within a subset of relevant ones (defined by links)
- Special cases with multi-topic indexing and several kinds of ULM
- Applying explicit pedagogical strategy to sequencing

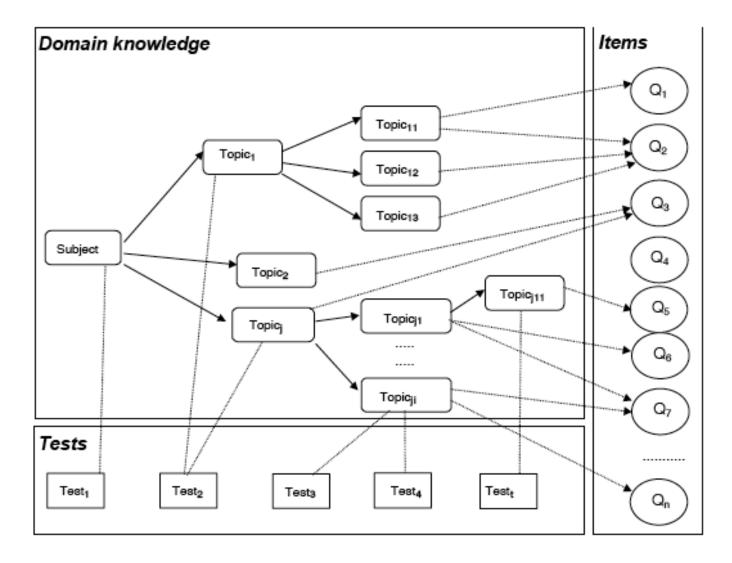
## Maintaining Overlay Models

- Adaptive educational systems use problems, questions, and other evaluation activities to model student knowledge
- If a page is read, an example is browsed, or a problem is solved, knowledge of all involved concepts increases (example: jWADEIn)

- Links could be used to propagate knowledge

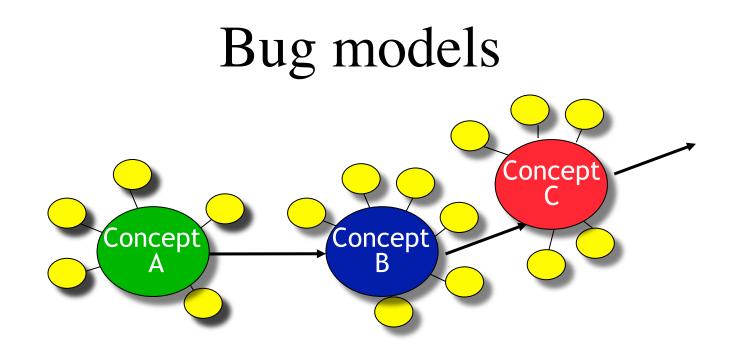
- If problem is not solved, the system needs to allocate "blame" for involved concepts
  - Links could be helpful to avoid *noise*

#### Models in SIETTE



## Models for interactive problemsolving support and diagnosis

- Domain model
  - Concept model (same as for sequencing)
  - Bug model
  - Constraint model
- Student model
  - Generalized overlay model (works with bug model and constraint model too)
- Teaching material feedback messages for bugs/ constraints



- Each concept/skill has a set of associated bugs/misconceptions and sub-optimal skills
- There are help/hint/remediation messages for bugs

#### Do we need bug models?

- Lots of works on bug models in the between 1974-1985
- Bugs has limited applicability
  - Problem solving feedback only. Sequencing does not take bugs into account: whatever misconceptions the student has - effectively we only can re-teach the same material
  - Short-term model: once corrected should disappear, so not necessary to keep

## Constraint Model: SQL-Tutor

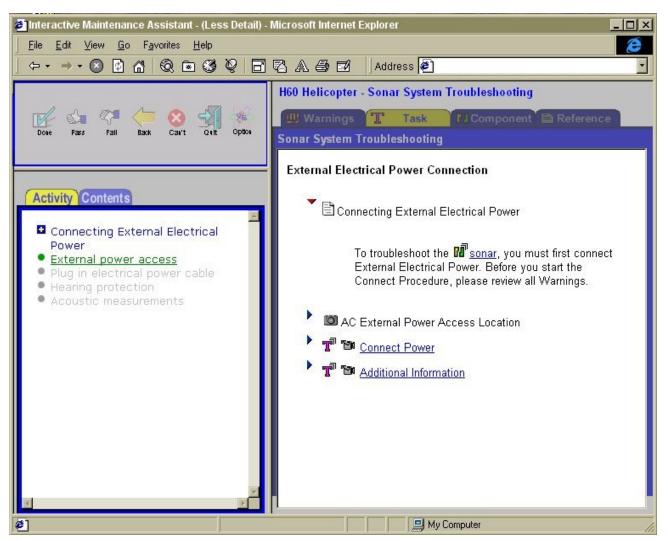
Image: State of the state									
Brusilovsky, Peter   IS 2710 Database Management (Fall 2008) Reload   Logout \$ IS 1022/2710 Database Management   SELECT FROM   SELECT-FROM (1) SELECT-FROM (1)									
SQL-TUTOR	History	Student Model	Run Query	Help					
Problem 1	List full details of all employees.				Almost there - you made 4 mistakes. You can correct your query and press 'Submit' again, or try getting some more feedback.				
SELECT	*				Would you like to have another go?				
FROM	employees								
WHERE									
GROUP BY									
HAVING									
ORDER BY									
Feedback Level	Error Flag	\$ Su	bmit Answer	Reset					

• Domain model: Set of constraints (procedural, evaluation knowledge); Student model: Bug model

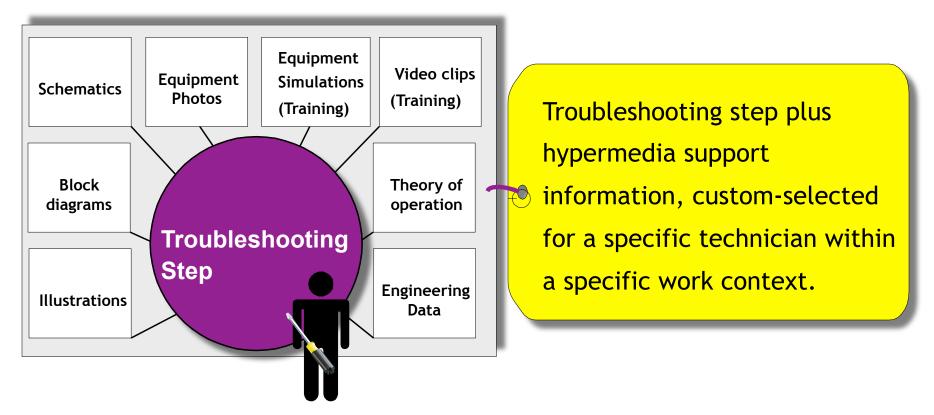
# Models for example-based problem solving support

- Need to represent problem-solving cases
- Episodic learner model
  - Every solution is decomposed on smaller components, but not concepts!
  - Keeping track what components were used and when - not an overlay!
- ELM-PE and ELM-ART only systems that use this model

## Multi-Aspect Models in ADAPTS - an adaptive IETM



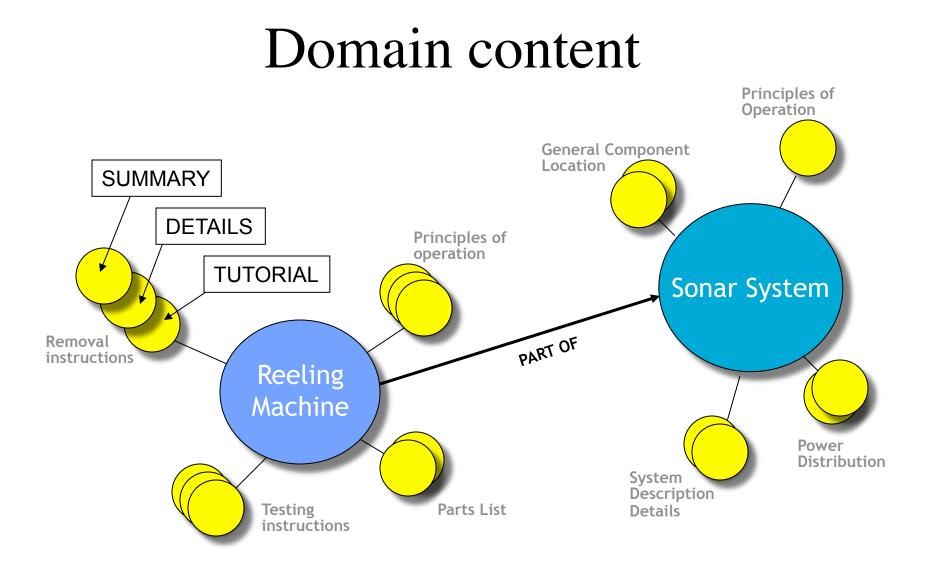
## What's in adaptive content?



ADAPTS dynamically assembles custom-selected content.

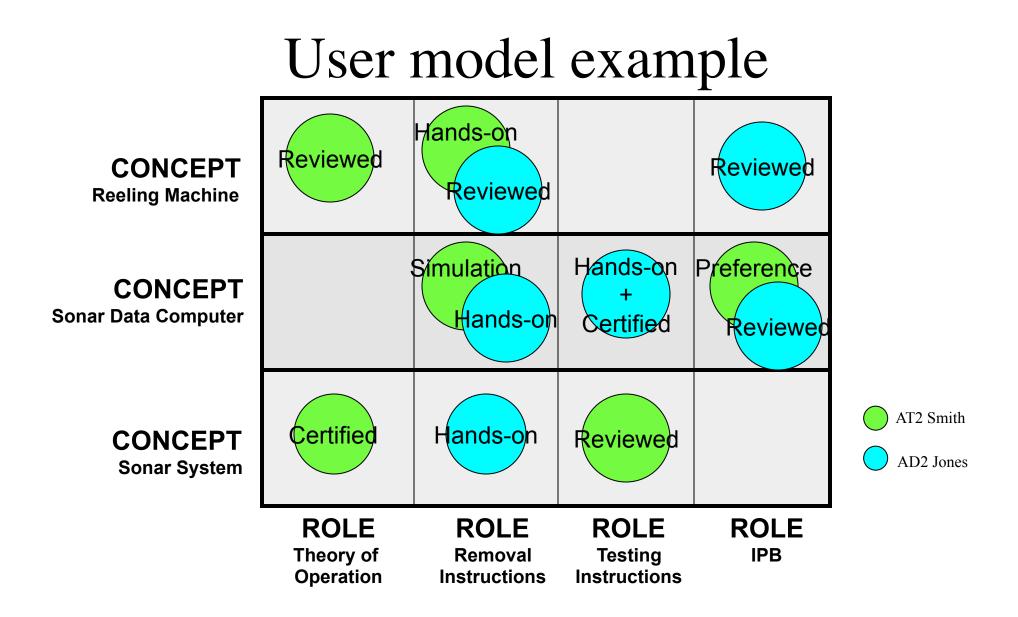
## Domain model example

<b>CONCEPT</b> Reeling Machine	Principles of Operation	Removal Instructions	Testing Instructions	Illustrated Parts Breakdown
<b>CONCEPT</b> Sonar Data Computer	Principles of Operation	Removal Instructions	Testing Instructions	Illustrated Parts Breakdown
CONCEPT Sonar System	Principles of Operation	Removal Instructions	Testing Instructions	lllustrated Parts Breakdown



### User model

- Characterizes user ability at each element of the domain model
  - Size of model is bounded by domain
  - Weights on different types of elements account for learning styles and preferences
  - Can be time sensitive
- Constrains the diagnostic strategy



#### Adaptive content selection

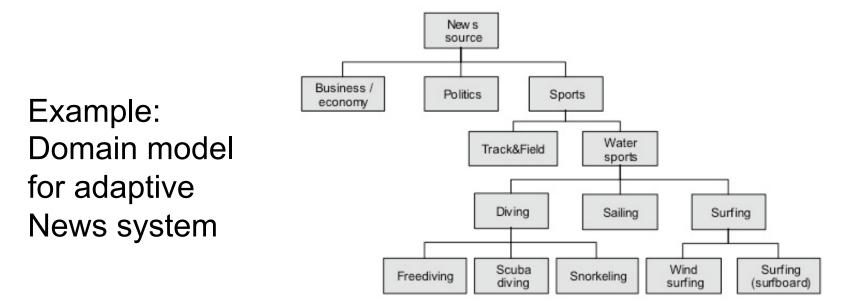
- Information is custom-selected for a user
  - Level of detail offered depends upon who the user is (i.e., his level of expertise)
  - Selected at a highly granular level, e.g., for each step within a procedure
- Performance-oriented training is presented as part of content

## Interest Modeling

- User interests are typically modeled by overlay models as well
- Keyword model of user interests (profile)
  - Learned about it in user profiling lecture
  - User profile is a *keyword overlay* 
    - "sub-symbolic" model
- Concept-level model of user interests
  - Concept overlay

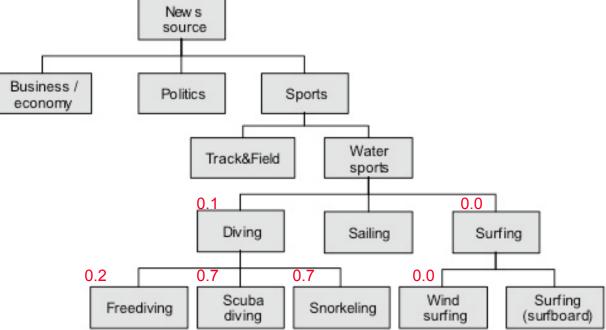
#### Domain Models

- A domain model is required for interest modeling
  - Traditional domain model for interest modeling in educational context
  - A taxonomy of interest areas for non-educational areas



### Overlay Model of Interests

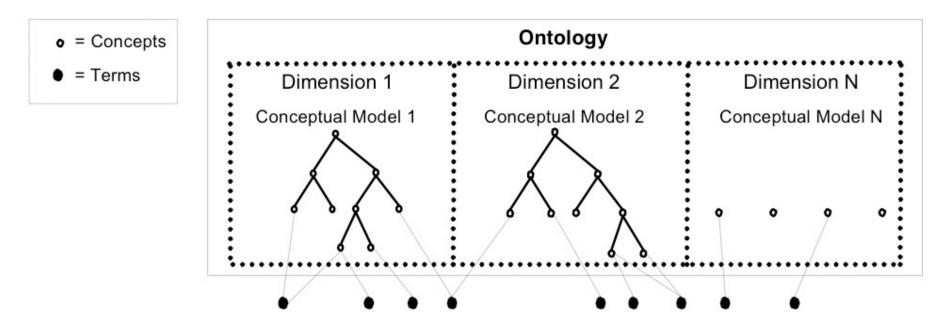
For each domain concept or taxon an overlay model stores estimated level of interest



## Benefits of Concept-Level Overlay Interest Modeling

- The ability to use formal ontologies
  - Developed for a range of reasons
  - Pushed by the Semantic Web
- Links allow spreading activation
- *Understandable* by the users
  - Could be initialized and edited by the users
  - Can be used for explaining personalization

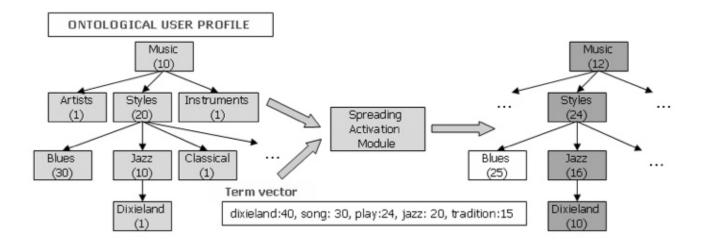
## **Ontological Interest Modeling**



- Interests are deduced from the content of "interesting documents"
- Needs manual or automatic document to ontology matching

Jokela, S., Turpeinen, M., and Sulonen, R. (2000) *Ontology Development for Flexible Content*, Proceedings of the HICSS-33, IEEE Computer Society, January 4-7, 2000, Maui, Hawaii, USA,

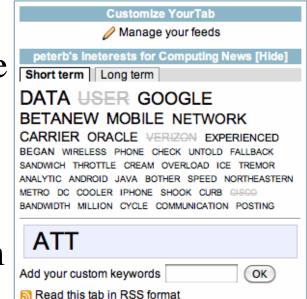
## Spreading Activation



- Evidence of user interests can be propagated along the links
- Spreading activation over the model may be used for more reliable modeling and to deal with sparsity

## Initializing and editing models

- Concept-level models are *understandable* by end users since they appeal to their own conceptualization of the domain
- Users can initialize a model or edit it if she thinks that the system is not reflecting her interests

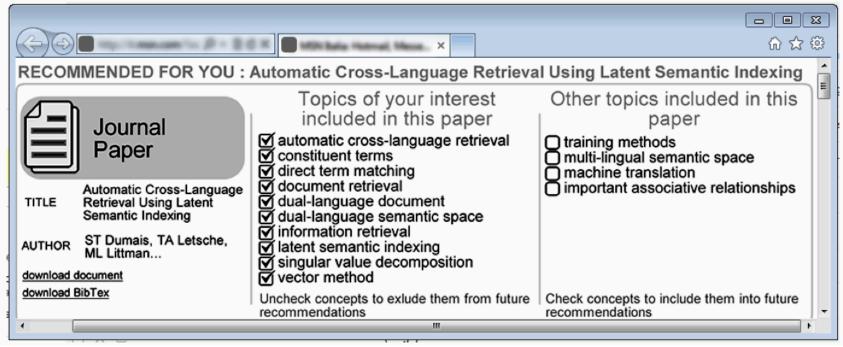


• Editing keyword-level models produces poor results (Ahn YourNews study)

Ahn, J.-w., Brusilovsky, P., Grady, J., He, D., and Syn, S. Y. (2007) Open user profiles for adaptive news systems: help or harm? 16th international conference on World Wide Web, WWW '07, Banff, Canada, May 8-12, 2007

## Explanations

• The presence of concepts or topics allows to better explain why a specific item is recommended to the user



Personalized access to scientific publications: from recommendation to explanation Dario De Nart, Felice Ferrara, Carlo Tasso, 2013

## Overlay model and content indexing

- The use of overlay models requires content to be related to domain concepts/topics, this is known as *content indexing*
- A range of indexing approaches exist in AH
  - Simplest case: Nodes *are* concepts
    - InterBook, ELM-ART, ISIS-Tutor
  - Indexing *nodes* with concepts
    - InterBook, ELM-ART, ISIS-Tutor, AHA
  - Indexing *fragments* with concepts
    - MetaDoc, AHA, PT

## Generalized overlay models

- The overlay approach is quite generic, many aspects could be modeled as "generalized overlays"
- What has been learned so far
  - Knowledge modeling with overlays
    - Domain model network of concepts
    - User model weighed overlay of the domain model indicating concept knowledge
  - Interest modeling with overlays
    - Domain model topic ontology
    - User model overlay of the ontology indicating topic interests

## Generalized overlay model for user goals and stereotypes

- Goals
  - Domain model: a set of possible goals, tree of goals
  - User model: on overlay of this set/tree showing probabilities that the user has one of these goals
- Stereotypes
  - Domain Model: a set or a taxonomy of user stereotypes
  - User model: on overlay of this DM showing probabilities that the user belongs to one of these stereotypes

## Indexing with generalized model

- goals are nodes
   HYPERFLEX
- content fragments are indexed with goals
   PUSH
- nodes are indexed with user's tasks
  HYNECOSUM:
- nodes are indexed with stereotypes
  - EPIAIM, Anatom-Tutor, C-Book