

Oct. 13 / 2017

Friday 13th



Cross product  $\rightsquigarrow$  Sir William Hamilton  
19th century

- Hamiltonian mechanics
- Quaternions

• multi. of real numbers  $\rightsquigarrow$  1-dim vectors

• " " Complex "  $\rightsquigarrow$  2-dim vec.

? " " 3-dim vec  $\rightsquigarrow$  Cross product

(no division 😞 for this product)

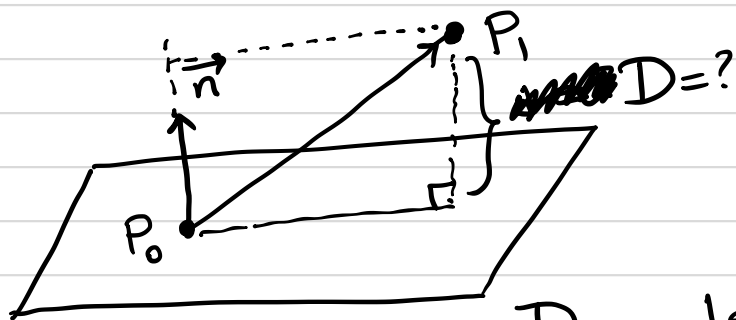
" " 4-dim vec  $\rightsquigarrow$  Hamilton found Quaternions

Continue with equ. of lines & planes Sec. 10.5 :

Problem Plane  $ax + by + cz + d = 0$

$P_1 = (x_1, y_1, z_1)$  point in 3D

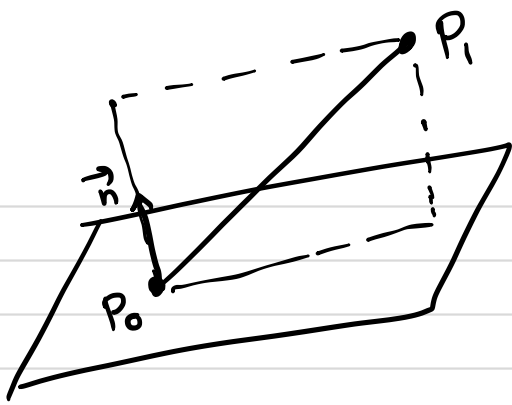
Find distance of this point  $P_1$  to the plane.



$P_0$  some point  
on the plane

$$\vec{n} = (a, b, c)$$

$D =$  length of projection of  $\vec{P_0P_1}$   
onto the normal vec.  $\vec{n}$ .



$$\vec{P_0P_1} \cdot \vec{n} = |\vec{n}| \underbrace{|\text{Proj}_{\vec{n}} \vec{P_0P_1}|}_{\substack{d \\ \text{we want}}}$$

$$\sqrt{a^2+b^2+c^2}$$

$$\vec{P_0P_1} = (x_1 - x_0, y_1 - y_0, z_1 - z_0)$$

$P_0 = (x_0, y_0, z_0)$  on the plane  
 $P_1 = (x_1, y_1, z_1)$

$$D = \frac{\vec{P_0P_1} \cdot \vec{n}}{|\vec{n}|} = \frac{a(x_1 - x_0) + b(y_1 - y_0) + c(z_1 - z_0)}{\sqrt{a^2 + b^2 + c^2}}$$

$$D = \frac{ax_1 + by_1 + cz_1 - (ax_0 + by_0 + cz_0)}{\sqrt{a^2 + b^2 + c^2}} \quad \text{--- } d$$

$$D = \frac{ax_1 + by_1 + cz_1 + d}{\sqrt{a^2 + b^2 + c^2}}$$

Ex.  $P_1 = (1, 1, 1)$   $2x + 3y + z - 1 = 0$

$D =$  distance from  $P_1$  to the plane

$$= \frac{2 \cdot 1 + 3 \cdot 1 + 1 \cdot 1 - 1}{\sqrt{4 + 9 + 1}} = \frac{5}{\sqrt{14}} \quad \text{😊}$$

# Parametric Curves

Sec. 9.1

Parametric Curve in 2D

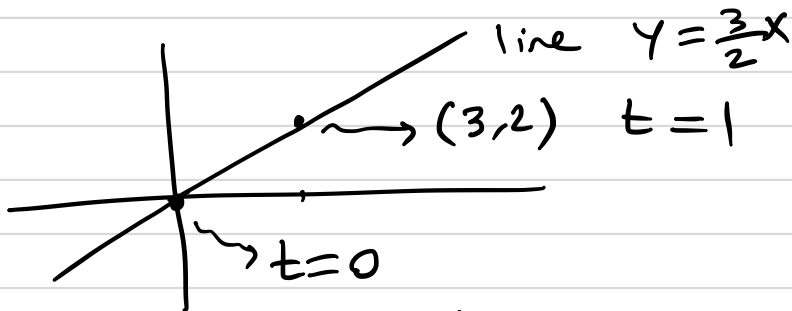
$(x(t), y(t))$   $t$  parameter varying in a range  $a \leq t \leq b$

Ex.  $\begin{cases} x = 2t \\ y = 3t \end{cases} \xrightarrow{\frac{x}{2}=t} -\infty < t < \infty$   
any number

$(2t, 3t)$

You can solve  $y$  in terms of  $x$  (get rid of  $t$ )

$$y = 3t = 3\left(\frac{x}{2}\right) = \frac{3}{2}x.$$



Note: When we draw a parametric curve we do not see the parameter  $t$ .

Why the letter  $t$ ?  $\rightsquigarrow$  because of  $t$ .

Note: There are many ways of parametrizing the same curve.

Ex.  $(3t, 2t)$   $(6t, 4t)$   
 $\searrow \quad \swarrow$   
parametrize line  $y = \frac{3}{2}x$

Ex. Graph of any function  $y = f(x)$

can be thought of a parametric curve.

$(x, f(x)) \rightsquigarrow$  point on the graph of  $f$

$x = t$       Ex.  $y = x^2 \rightsquigarrow (t, t^2)$   
 $y = f(t)$

Ex. (Circle)

$$x^2 + y^2 = r^2$$

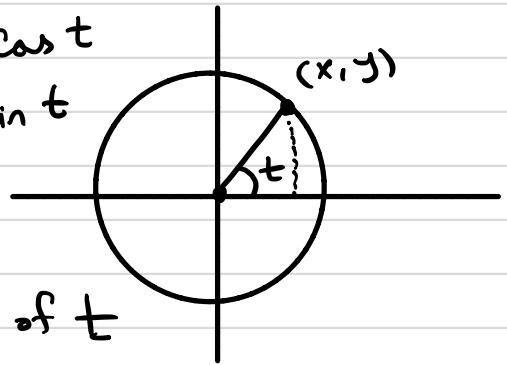
$r > 0$  radius  
Center =  $(0, 0)$

$$\begin{cases} x = r \cos t \\ y = r \sin t \end{cases}$$

$t = \text{angle} \rightsquigarrow$   
 $0 \leq t < 2\pi$

$$\begin{aligned} \frac{x}{r} &= \cos t \\ \frac{y}{r} &= \sin t \end{aligned}$$

Sometimes  $\theta$  instead of  $t$



Note: parametric representation of a curve  
we may traverse the curve a bunch of times  
or the curve can intersect itself ...

Variations of para. of circle:

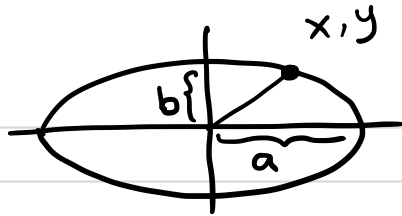
①  $\begin{cases} x = r \cos(-\theta) \\ y = r \sin(-\theta) \end{cases} \quad 0 \leq \theta < 2\pi$

$\rightarrow$   $\begin{cases} x = r \cos(\theta) \\ y = -r \sin(\theta) \end{cases}$

②  $\begin{cases} x = r \sin(\theta) \\ y = r \cos(\theta) \end{cases}$

③  $\begin{cases} x = r \cos(2\theta) \\ y = r \sin(2\theta) \end{cases}$   
 $0 \leq \theta < \pi$

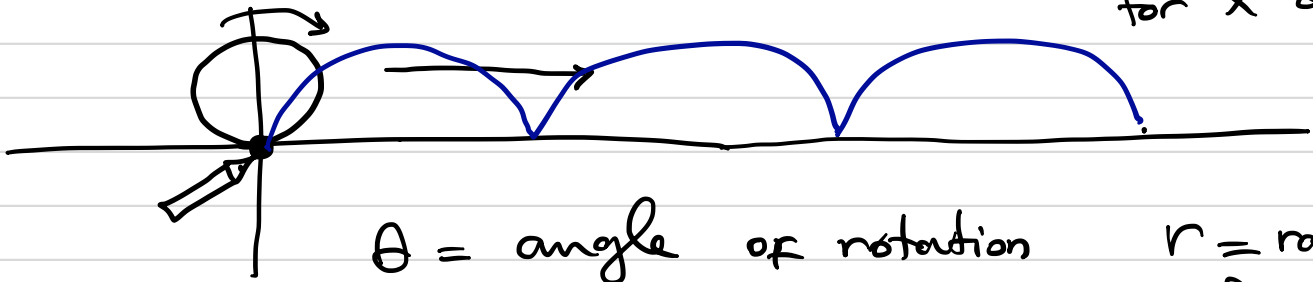
Ex. (Ellipse)



$$\left. \begin{aligned} x &= a \cos(\theta) \\ y &= b \sin(\theta) \end{aligned} \right\} \iff \left( \frac{x}{a} \right)^2 + \left( \frac{y}{b} \right)^2 = 1$$
$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$

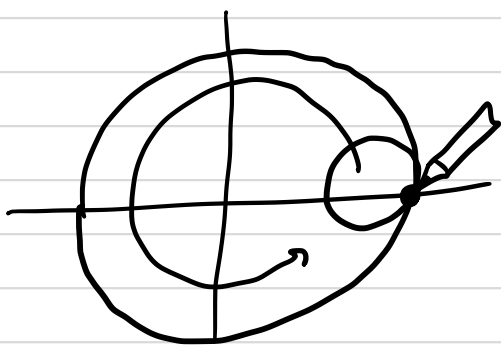
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Ex. (Cycloid)  $\rightsquigarrow$  easier to write parametrically than to write equ. for x & y.



$\theta$  = angle of rotation  $r$  = radius (fixed)

$$\left. \begin{aligned} x &= r(\theta - \sin\theta) \\ y &= r(1 - \cos\theta) \end{aligned} \right) \text{ next time}$$



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Astroid