

SUMMARY SHEET

Choices and Payoffs in Each Round

For each of your two partnerships in a match there are:

- Two outcomes: **Success** and **Failure**
- Three actions: **A**, **B** and **END PARTNERSHIP**.
- If you do not make a choice within the time limit shown on the screen, the computer will flip a fair coin and randomly choose between A and B for you.
- The round payoff for active partnerships are summarized in Table 1, the Chance of Success in Table 2 and inactive partnerships in Table 3.

Matches

- The last payment round is the first round where the computer rolls greater than 80 on a fair 100-sided die.
- So after each **payment** round, there is an 80% probability that the next round will also count as a **payment** round.
- Matches are conducted in blocks of 5 rounds.
- At the end of each block, the computer will inform you whether the payment has ended or not in the previous block and, if it has, in which round payment stopped.

Payment

- The first match to end after 1 hour determines the end of the experiment.
- Two of the **completed** matches are randomly chosen for final payment, one random match for Partnership Red and another random match for Partnership Blue. All matches have the same probability of being chosen for payment.
- The match payoff in the selected match for each partnership is the sum of the payoffs in the match's payment rounds.
- The conversion rate for payments is 100 points=\$1.

Table 1: Round Payoff for Active Partnerships (points)

Your Choice	Outcome	
	Success (Payoff = 200)	Failure (Payoff = 50)
A (Payoff = -50)	150	0
B (Payoff = 50)	250	100
END PARTNERSHIP	No Outcome; Payoff = 75 Partnership becomes inactive	

Table 2: Chance of **Success** (%)

Your Choice	Your Partner's Choice	
	A	B
A	98%	50%
B	50%	10%

Table 3: Round Payoff for Inactive Partnerships (points)

Payoff
75 points